

94. This problem consists of two parts: part 1 with constant acceleration (so that the equations in Table 2-1 apply), $v_0 = 0$, $v = 11.0$ m/s, $x = 12.0$ m, and $x_0 = 0$ (adopting the starting line as the coordinate origin); and, part 2 with constant velocity (so that $x - x_0 = vt$ applies) with $v = 11.0$ m/s, $x_0 = 12.0$, and $x = 100.0$ m.

(a) We obtain the time for part 1 from Eq. 2-17

$$x - x_0 = \frac{1}{2}(v_0 + v)t_1 \implies 12.0 - 0 = \frac{1}{2}(0 + 11.0)t_1$$

so that $t_1 = 2.2$ s, and we find the time for part 2 simply from $88.0 = (11.0)t_2 \rightarrow t_2 = 8.0$ s. Therefore, the total time is $t_1 + t_2 = 10.2$ s.

- (b) Here, the total time is required to be 10.0 s, and we are to locate the point x_p where the runner switches from accelerating to proceeding at constant speed. The equations for parts 1 and 2, used above, therefore become

$$\begin{aligned}x_p - 0 &= \frac{1}{2}(0 + 11.0)t_1 \\100.0 - x_p &= (11.0)(10.0 - t_1)\end{aligned}$$

where in the latter equation, we use the fact that $t_2 = 10.0 - t_1$. Solving the equations for the two unknowns, we find that $t_1 = 1.8$ s and $x_p = 10.0$ m.